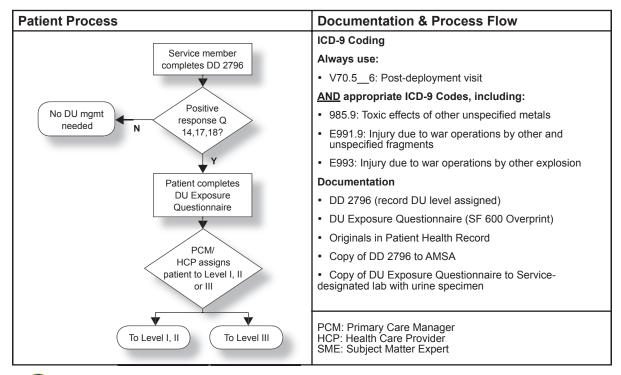
Depleted Uranium Exposure Medical Management Process Flow *DoD Process Summary*

- 1. <u>Identification</u>: Positive responses on DD Form 2796, Questions 14, 17, or 18; or identification with known exposure event or unit. Annotate DD 2796; send to AMSA.
- **2.** <u>Assessment</u>: Identified personnel complete DU Exposure Questionnaire. Questionnaire and tracking forms to Service-designated labs; labs send to DHCC.
- 3. Triage: Assign to DU Exposure Level I, II, III, or None.
- **4.** <u>Level III</u>: Level III exposures do not require testing unless deemed appropriate by provider based on other information or patient request. Process complete.
- **5.** <u>Level I & II</u>: Require 24-hr Urine Uranium Bioassay, including urine creatinine analysis according to Service-specific guidelines.
- **6.** <u>Lab Results</u>: Returned to MTF lab and referring provider by processing lab; sent to Service Dosimetry Center and DHCC for archiving.
- 7. Results to Patient: Provider delivers results and risk communication to patient. MTF ensures quality control and patient's receipt of results.
- 8. <u>Negative Results</u>: Results to patient and medical management complete.
- Positive Urine Result: First positive requires second confirmation 24-hr urine and check for fragments, if none previously identified. Second positive requires referral through Service SME and DHCC to VA DU Follow-up Program.
- **10.** Follow-up and Case Management: DHCC facilitates referral to VA; narrative summary of care sent from VA to MTF for medical record and to DHCC for case management.





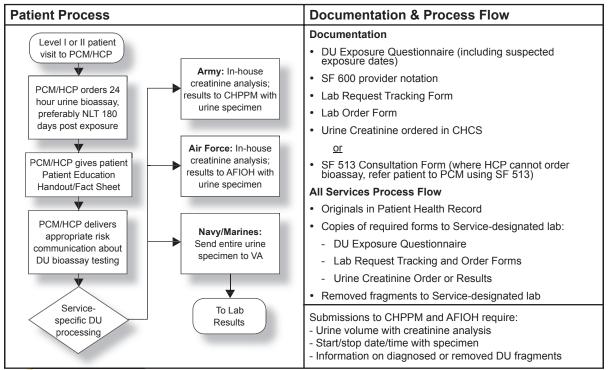
Depleted Uranium Exposure Medical Management Process Flow *Identification, Assessment, and Triage*







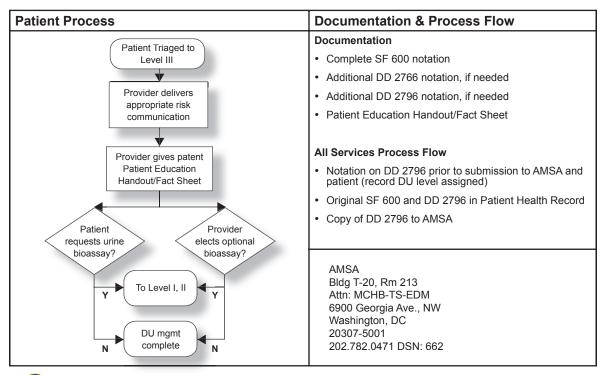
Depleted Uranium Exposure Medical Management Process Flow *Level I, II*







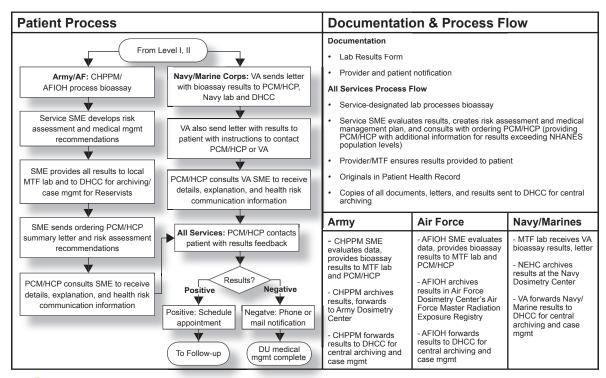
Depleted Uranium Exposure Medical Management Process Flow *Level III*







Depleted Uranium Exposure Medical Management Process Flow *Lab Results*







Depleted Uranium Exposure Medical Management Process Flow *Follow-up*

